

# When is there enough evidence?

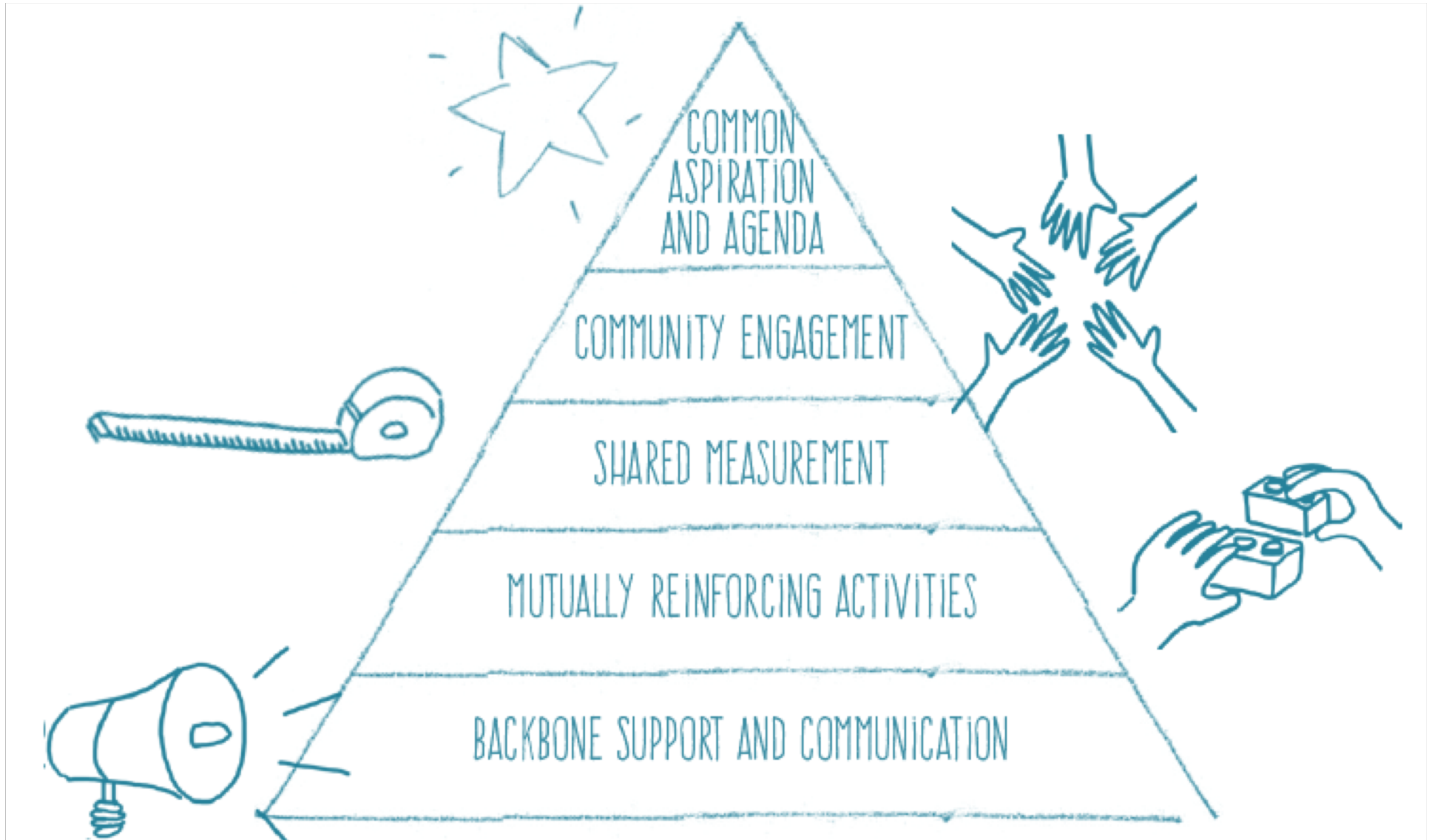


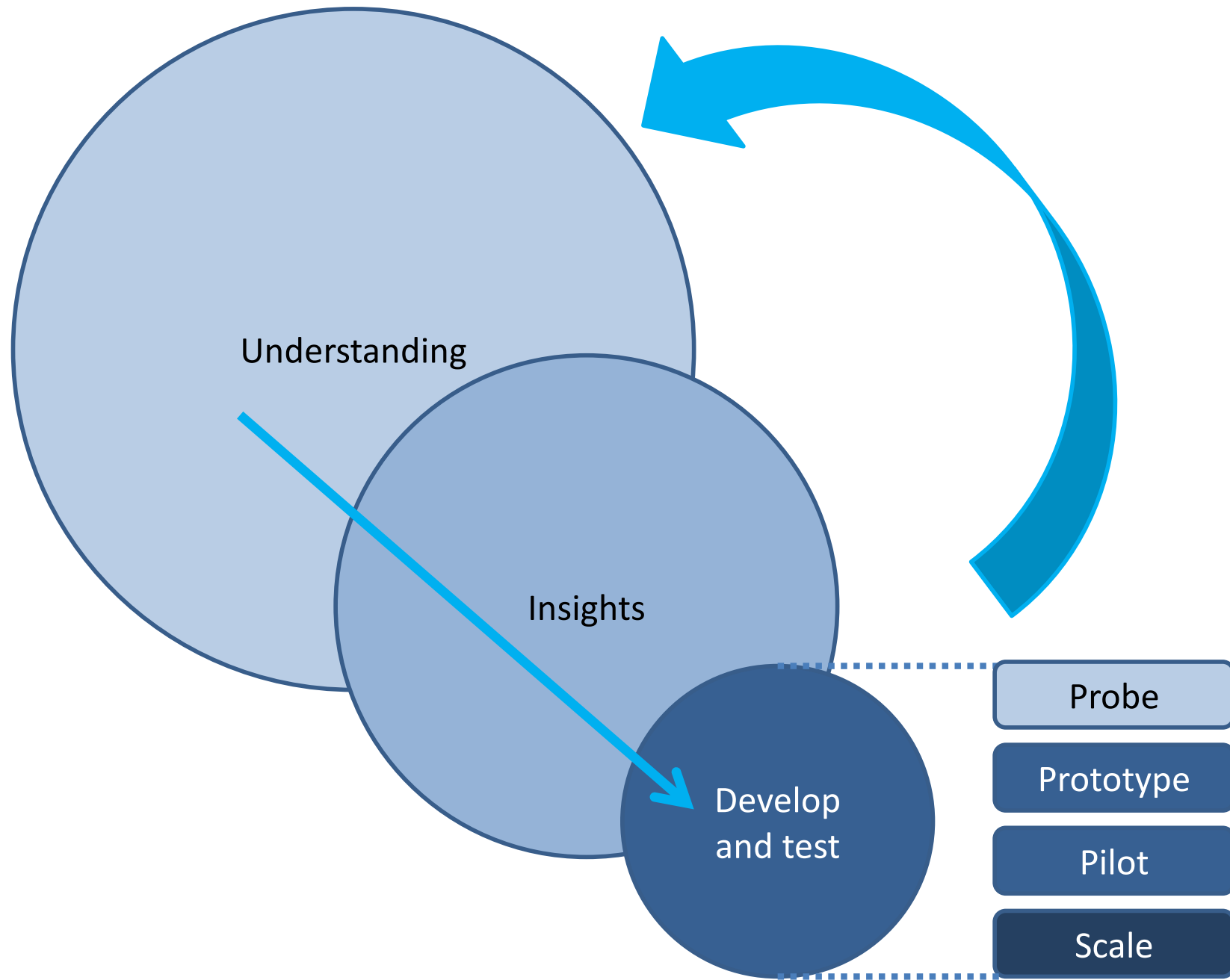
*“Looks like you’ve got all the data – what’s the holdup?”*

# Children Youth Area Partnership Victorian cross government initiative



# Innovate for change on Children and Youth Area Partnerships

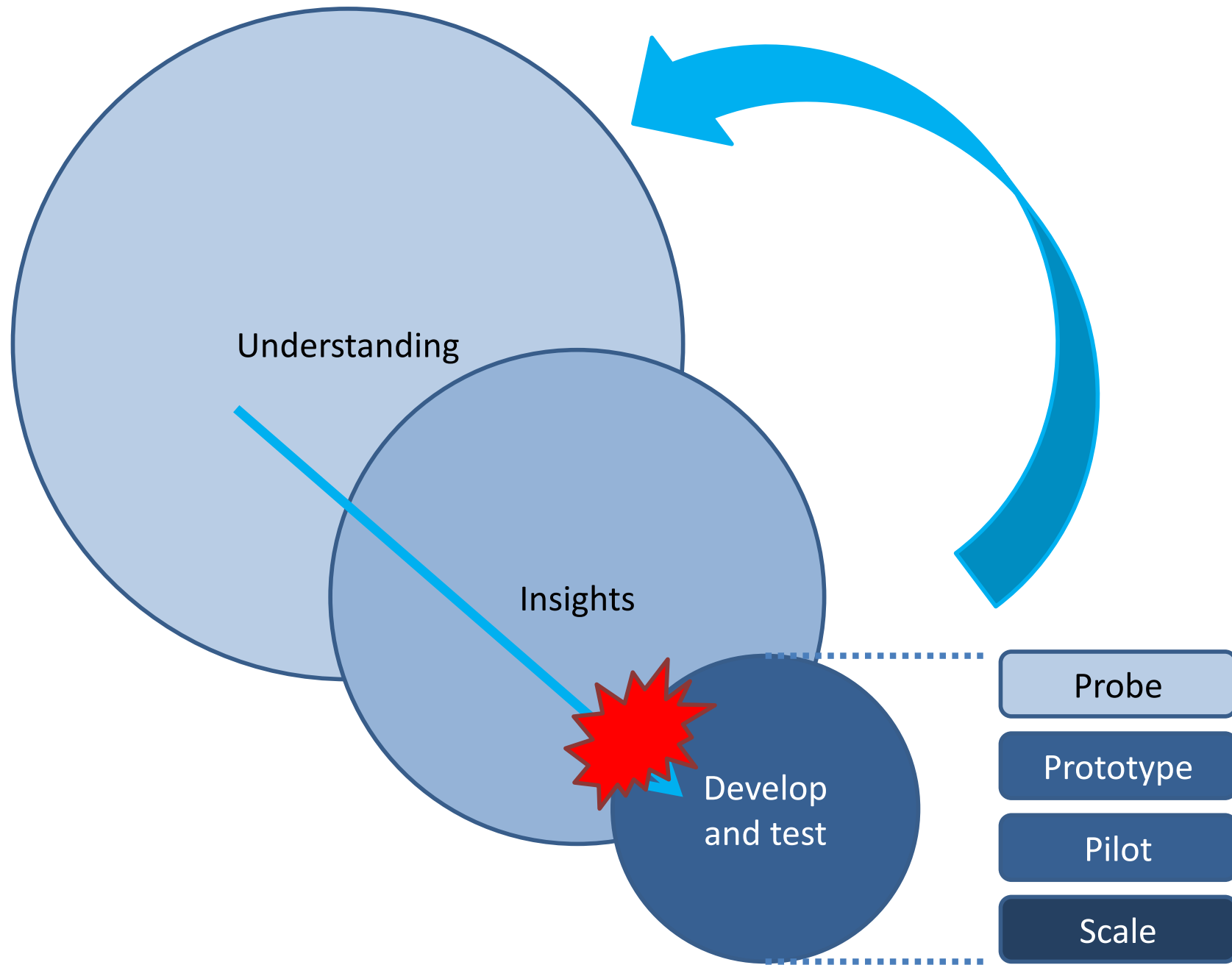




The design process...

# Analysis Paralysis





The design journey...

# Like a typical introverted evaluator...

materiality x limitations = quality

+ Audience → Evidence quality

	Evidence use	Needs		
		Timing	Quality	Materiality
<b>Evaluator</b>	- Accountability - Demonstrate - Produce knowledge			
<b>Designer</b>	- Understand context, time, target - Test + improve - Demonstrate	Rapid Rapid Point in time	++ ++ +++	++ ++ ++
<b>Manager/Reliators</b>	- Allocate effort - Track risk - Track progress - Make changes	Ongoing Ongoing Ongoing	++ ++ ++	++ ++ ++
<b>Funder/Decision maker</b>	Decision to start! Continue Stop investing Produce knowledge	Point in time	++	++
<b>Researcher</b>				

Version 16!

**Timing**

- Rapid/Quick/Urgent
- Planned/medium
- " / significant time
- Critical decision
- Adjustment

**Materiality of use**

] type of decision/use  
↳ design -  
↳ Not  
↳ finding

+ User cultural lens  
↳ Goal  
↳ want  
↳ need +

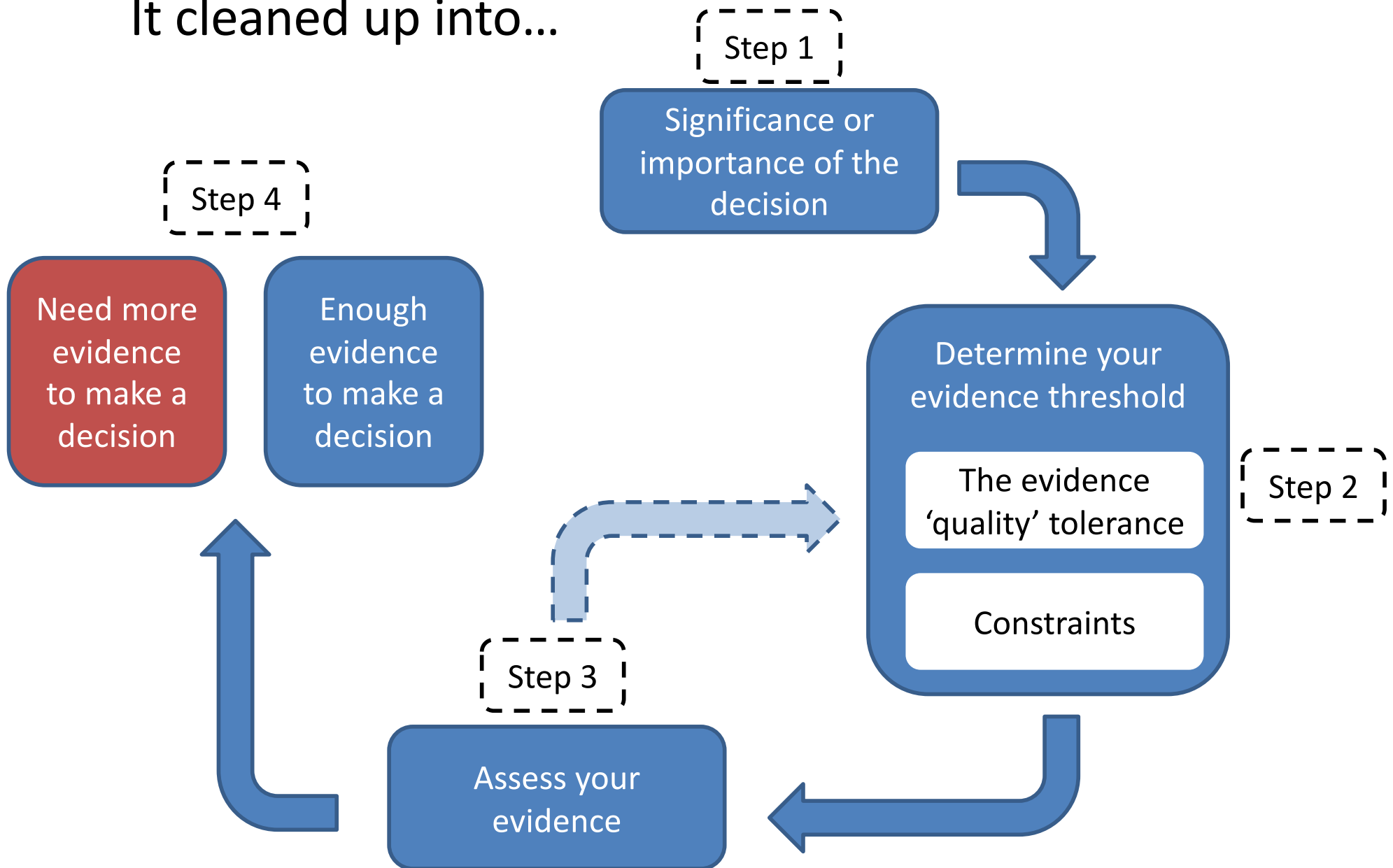
**Resources available**

- Low = no \$ + limited capacity + low capability
- medium = ...
- High =

**Scope of decision**

- small
- medium
- large

It cleaned up into...





# Which basically says...

Determine the significance of your decision by understanding the:

- Perceived degree of associated risks
- Your context
- The cultural lens, paradigm in use, values of the decision makers

Which helps you to determine your evidence threshold



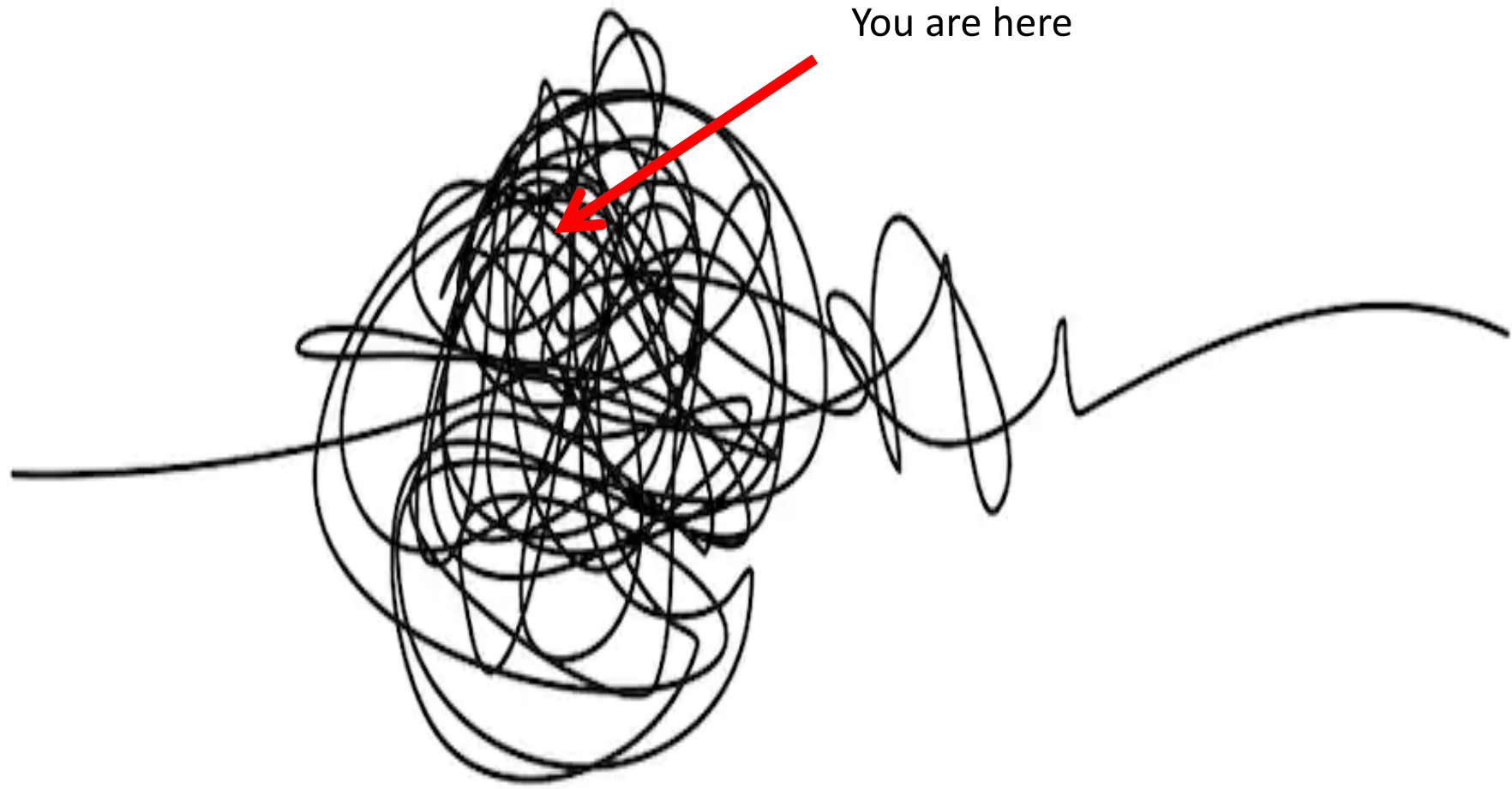
Once you have your evidence you can assess it



Evidence based decision?



But...



You are here

... so let's use principles

# Principle 1

*Be transparent*

*about the rationale that brought the group to the decision and*

*about the information that informed the group's decision*

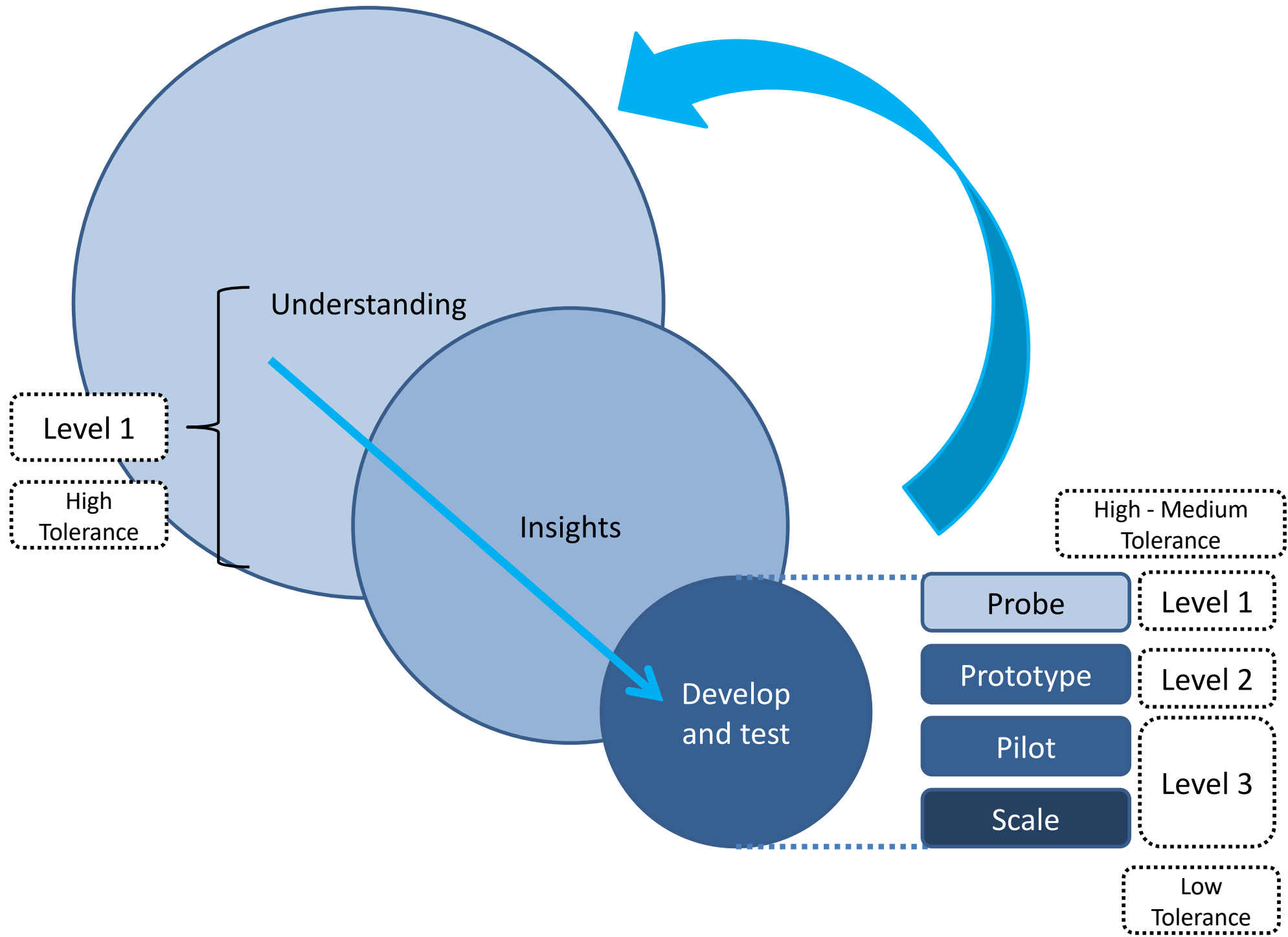
*don't just leave it to a gut feel*





## Principle 2:

*It is iterative relax...*



Understanding

Level 1

High Tolerance

Insights

Develop and test

High - Medium Tolerance

Probe

Level 1

Prototype

Level 2

Pilot

Level 3

Scale

Low Tolerance

## Principle 3:

*Leverage the inherent  
accountabilities of collective  
approaches*

# Thanks to...

Damien for Dr Evil,

Jess for all the thinking space,

Mila, Meg, Hayley and Col for the  
experience,

Kate , Elise, Edgar for positive vibes

Arpad for reminding me of principles

And Google for my slides